

# **No. 84**

# **Mancini Magic**

**8 Part & Percussion**

Henry Mancini  
arr. Alan Fernie

Pink Panther  
It Had Better Be Tonight  
Baby Elephant Walk  
Peter Gunn

Code Schwierigkeitsgrad  
code degré de difficulté    B = easy  
code degree of difficulty



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# JUNIOR BAND SERIES

Diese Serie richtet sich an Junior Bands, welche nicht über eine komplette Besetzung verfügen.

Die Parts liegen in verschiedenen Transpositionen vor, so dass die Stücke mit einer beliebigen Kombination von Instrumenten gespielt werden können.

The most common problem facing Junior Bands is usually an unbalanced instrumentation.

All pieces in this book have been conceived with young players in mind, and the parts are available in different transpositions so that various combinations of instruments are possible.

## INSTRUMENTATION parts included for:

Part 1 in C (8va)	Flute
Part 1 in C	Oboe, Piccolo
Part 1 in Eb	Eb Clarinet, Soprano Cornet
Part 1 in Bb	1st Clarinet, 1st Trumpet/Cornet
Part 2 in Bb	2nd Clarinet, 2nd Trumpet/Cornet
Part 3 in Bb	3rd Clarinet, 3rd Trumpet/Cornet
Part 4 in F	Horn
Part 4 in Eb	Eb Horn, Alto Clarinet, Alto Saxophone
Part 5 in C/Bb	1st Trombone/Baritone
Part 6 in C/Bb	2nd Trombone/Baritone
Part 7 in C	Euphonium
Part 7 in Bb	Tenor Saxophone, Euphonium
Part 8 in Eb	Eb Tuba, Baritone Saxophone
Part 8 in C	Tuba, String Bass, Bassoon
Part 8 in Bb	Bb Tuba, Bass Clarinet
	Percussion

# Mancini Magic

Partitur in C

With a Swing ♩ = 116

arr. Alan Fernie

The musical score is arranged in a system of ten staves. The first eight staves are labeled Part 1 through Part 8. Part 1 is in treble clef, while Parts 2-8 are in bass clef. The key signature has one flat (Bb) and the time signature is 4/4. The score is divided into three measures. Part 1 starts with a *mf* dynamic and ends with a *f* dynamic. Part 2 starts with a rest and a *mf* dynamic, ending with a *f* dynamic. Part 3 starts with a *mf* dynamic and ends with a *f* dynamic. Part 4 starts with a *mf* dynamic and ends with a *f* dynamic. Part 5 starts with a *mf* dynamic and ends with a *f* dynamic. Part 6 starts with a *mf* dynamic and ends with a *f* dynamic. Part 7 starts with a *mf* dynamic and ends with a *f* dynamic. Part 8 starts with a *mf* dynamic and ends with a *f* dynamic. The Drum Kit part includes a snare drum line with a *mf* dynamic and a *Timp.* line. The Percussion part starts with a *mf* dynamic.

4

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*mp*

*Glock*

*mp*

9 A

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

The musical score consists of nine staves. Parts 1, 2, 3, 4, 6, and Perc. are mostly empty, with some rests. Part 5 contains a complex melodic line in bass clef with various rhythmic values, slurs, and triplet markings. Part 7 and 8 contain melodic lines in bass clef with dynamic markings like 'p'. The Drum Kit staff shows a simple rhythmic pattern with slashes and a 'p' dynamic marking.

13

Part 1

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

17 B

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

The musical score consists of eight parts and two percussion parts. Part 1 is the main melody, starting at measure 17 with a boxed 'B' above it. It features a series of eighth notes with slurs and triplets. Part 2 is a piano accompaniment with a 'p' dynamic marking. Part 3 is another piano accompaniment with a 'p' dynamic marking. Part 4 is a bass line with a 'p' dynamic marking. Part 5 is a bass line with a 'p' dynamic marking. Part 6 is a bass line with a 'p' dynamic marking. Part 7 is a bass line with a 'p' dynamic marking. Part 8 is a bass line with a 'p' dynamic marking. The Drum Kit part shows a drum symbol and a 'p' dynamic marking. The Percussion part is mostly silent.

C

20

Part 1: Treble clef, starts with a half note G4, then a quarter rest, followed by eighth notes A4, B4, C5, B4, A4, G4. Dynamics: *mp* (measures 2-3), *p* (measure 4, includes a triplet of eighth notes).  
Part 2: Treble clef, starts with a half note G4, then a quarter rest, followed by quarter notes A4, B4, C5. Dynamics: *p* (measure 4).  
Part 3: Treble clef, starts with a half note G4, then a quarter rest, followed by quarter notes A4, B4, C5. Dynamics: *p* (measure 4).  
Part 4: Bass clef, starts with a half note G3, then a quarter rest, followed by quarter notes A3, B3, C4. Dynamics: *p* (measure 4).  
Part 5: Bass clef, starts with a half note G3, then a quarter rest, followed by eighth notes A3, B3, C4, B3, A3, G3. Dynamics: *mp* (measure 2), *f* (measure 3), *mp* (measure 4), *p* (measure 5), *poco* (measure 6).  
Part 6: Bass clef, starts with a half note G3, then a quarter rest, followed by quarter notes A3, B3, C4. Dynamics: *mp* (measure 4), *p* (measure 5), *poco* (measure 6).  
Part 7: Bass clef, starts with a half note G3, then a quarter rest, followed by eighth notes A3, B3, C4, B3, A3, G3. Dynamics: *f* (measure 3), *mp* (measure 4), *p* (measure 5).  
Part 8: Bass clef, starts with a half note G3, then a quarter rest, followed by quarter notes A3, B3, C4. Dynamics: *f* (measure 3), *mp* (measure 4), *p* (measure 5).  
Drum Kit: Starts with a half note G3, then a quarter rest, followed by eighth notes A3, B3, C4, B3, A3, G3. Dynamics: *f* (measure 3), *mp* (measure 4), *p* (measure 5).  
Perc.: Starts with a half note G3, then a quarter rest, followed by quarter notes A3, B3, C4. Dynamics: *f* (measure 3), *mp* (measure 4), *p* (measure 5).



24

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

*pp*

*pp*

*pp*

*poco* *sim.* *p*

*sim.* *p*

*sim.* *p*

Glock

*pp*

Tempo di Samba (l'istesso Tempo)

D

28

Part 1

Part 2 *mp*

Part 3 *mp*

Part 4 *mp*

Part 5 *mp*

Part 6 *mp*

Part 7 *mp* *mf cantabile*

Part 8 *mp*

Drum Kit *mp*

Perc. *mp*

*cow-bell*

32

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

*mp*

*mp*

*mp*

*mp*

*sim.*

36 E

Part 1 *mf cantabile*

Part 2 *mp*

Part 3 *mp*

Part 4

Part 5 *mf cantabile*

Part 6 *mp*

Part 7 *mf cantabile*

Part 8 *mp*

Drum Kit

Perc.

40

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

The image shows a musical score for eight parts, a drum kit, and percussion. The score is written in a key signature of one flat (B-flat) and a common time signature. Part 1 is in treble clef and features a melodic line with slurs and ties. Parts 2 and 3 are also in treble clef and play a similar melodic line with a *mf* dynamic. Part 4 is in bass clef and plays a low, sustained note with a *mp* dynamic. Part 5 is in bass clef and plays a melodic line with a *mp* dynamic. Part 6 is in bass clef and plays a low, sustained note with a *mp* dynamic. Part 7 is in bass clef and plays a melodic line with a *mp* dynamic. Part 8 is in bass clef and plays a steady eighth-note bass line. The Drum Kit and Percussion parts are indicated by a double bar line with a slash and a vertical line, suggesting a rhythmic pattern.

44

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

Perc.

**F**

*f* *ff* *f* *ff* *f* *ff* *f* *ff* *f* *ff*

48

Part 1

Part 2

Part 3

Part 4

Part 5

Part 6

Part 7

Part 8

Drum Kit

diese Partitur ist unvollständig  
this score is not complete  
ce score n'est pas complet